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Course on Artificial Intelligence

José Coelho, 2024

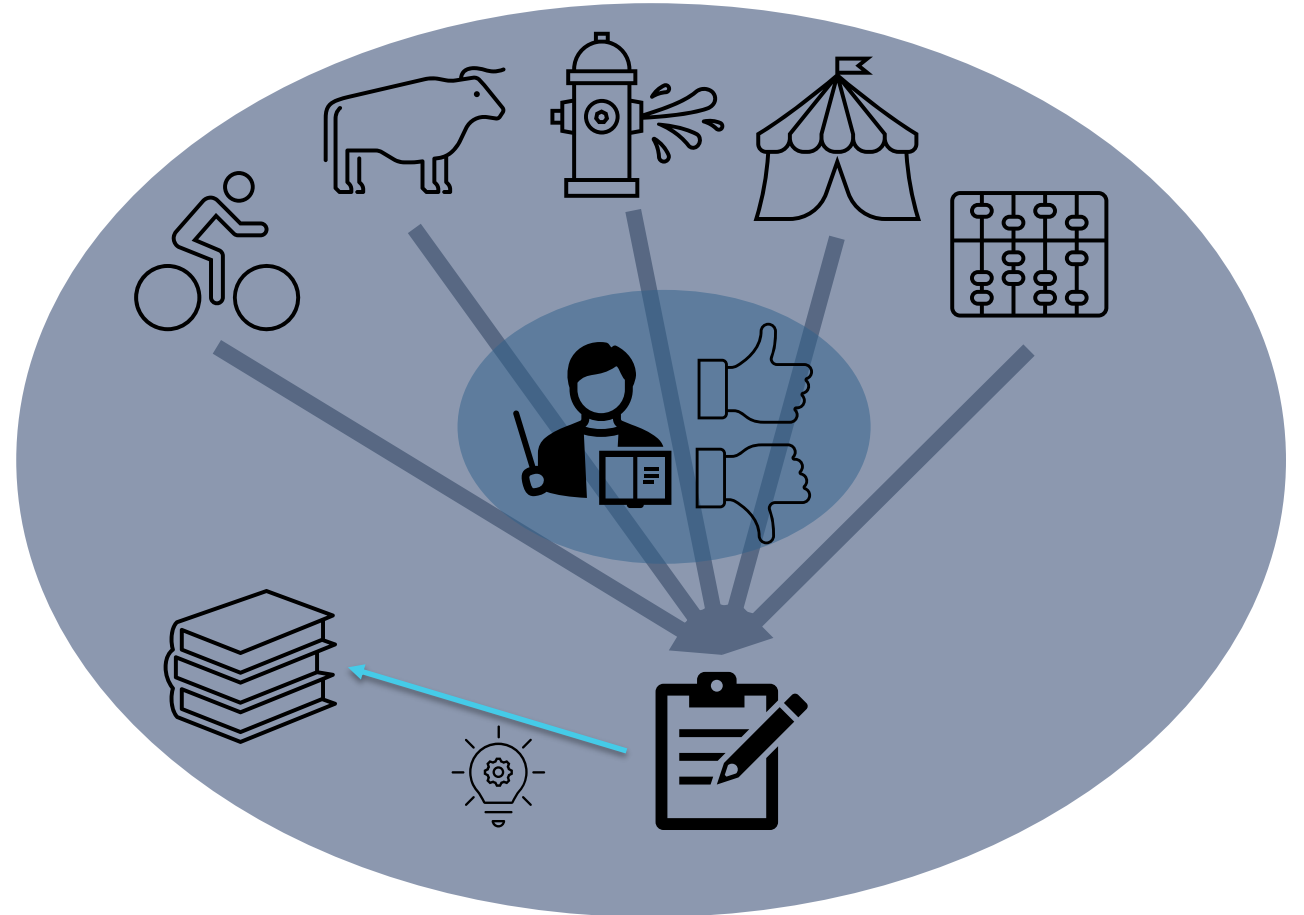
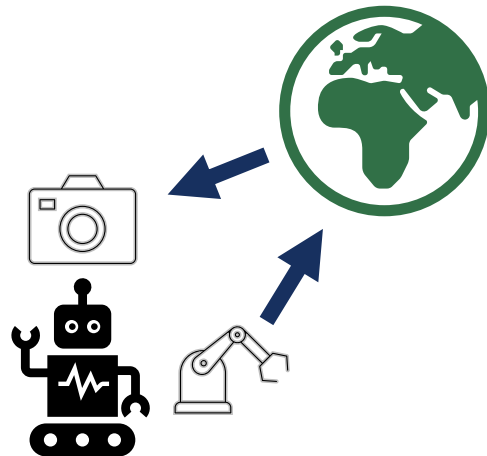
Lesson 3: Introduction to Machine Learning: Learning from Examples – Part A

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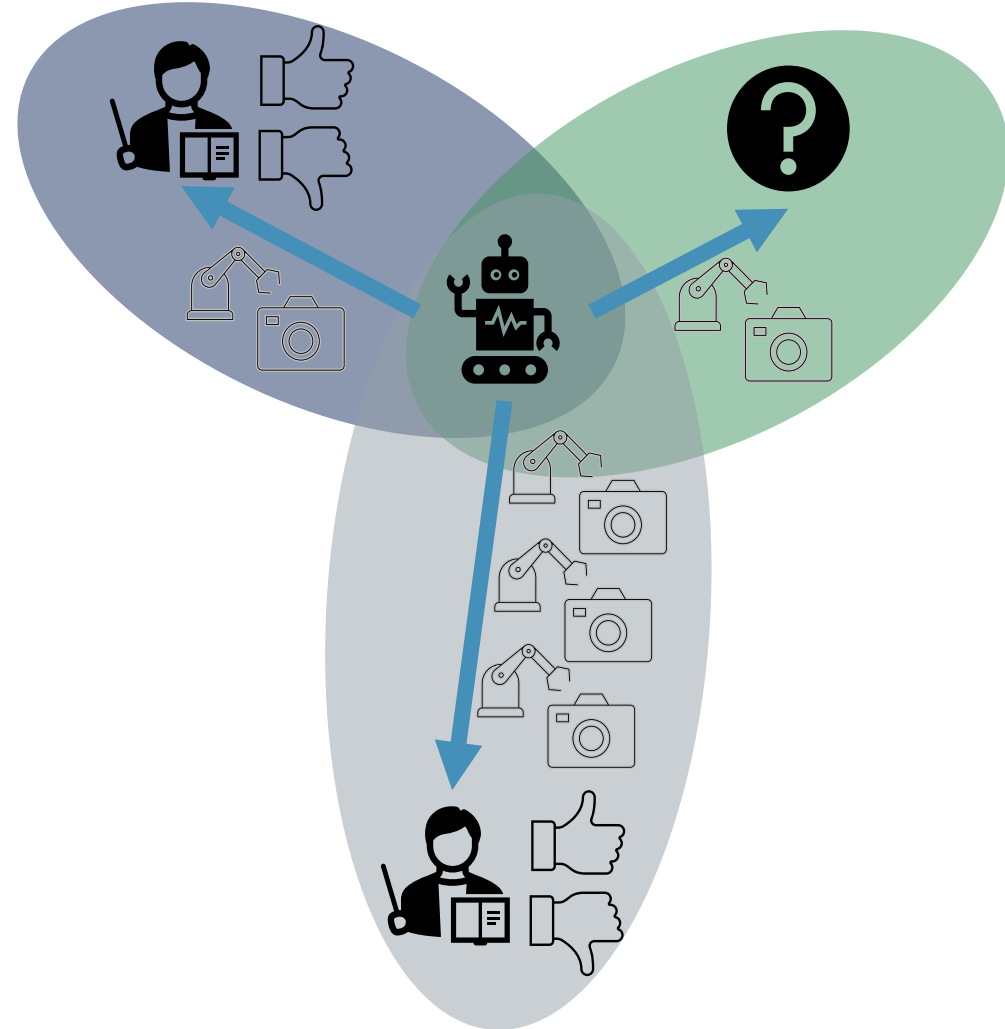
Introduction 1/3

- Learning
- Induction/deduction
- Classification/Regression



Introduction 2/3

- Types of learning
 - Supervised
 - Unsupervised
 - Reinforced



Introduction 3/3

- Training set: $\{(x_1, y_1), \dots, (x_n, y_n)\}$
- Real function: $y = f(x)$
- Hypothesis: $h(x) = \hat{y}, h \in \mathbb{H}$
- Example
 - Reality:
 - Students in a course
 - Observable variables:
 - Reading of materials;
 - Carrying out training activities;
 - Interventions in the forum;
 - Carrying out assessment activities.
 - Learn:
 - passing or failing the course

Case	Materials	Formative Activities	Interventions	Evaluations	Grade
1	1	2	2	1	1
2	3	2	1	3	2
3	2	2	1	2	1
4	2	2	1	3	2
5	2	2	2	1	1
6	2	3	1	2	2
7	1	2	3	2	1
8	2	2	3	2	2
9	2	1	1	2	1
10	3	2	3	3	2
11	1	2	2	1	1
12	3	1	2	3	2
13	2	2	1	1	1
14	2	2	2	3	2
15	1	1	3	1	1
16	3	3	3	2	2

1 not done
2 partial done
3 complete

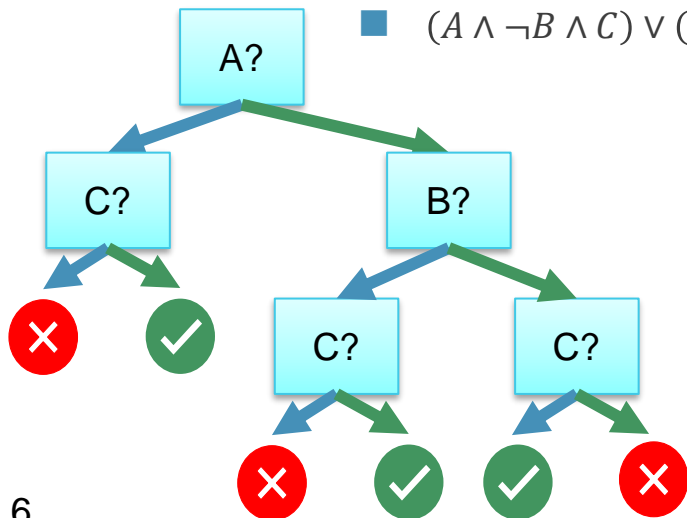
1 reproval
2 approval

Decision Trees I/3

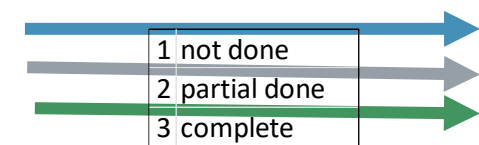
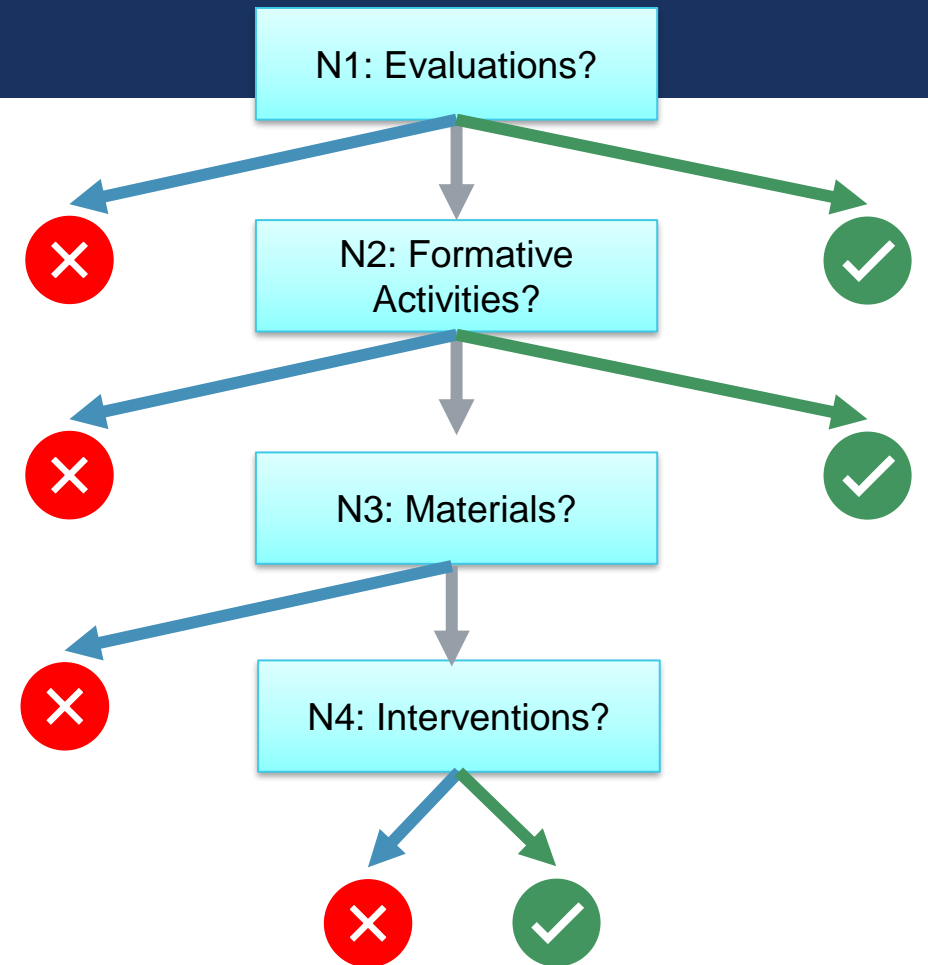
- Definition
 - Example
- Expressiveness

N1: Evaluations?					
1		2		3	
Grade 1	N2: Formative Activities?				Grade 2
	1	2	3		
	Grade 1	N3: Materials?		Grade 2	
		1	2		
		Grade 1	N4: Interventions?		
			1	3	
		Grade 1	Grade 2		

- propositional logic (DNF):
 - $(A \wedge \neg B \wedge C) \vee (A \wedge B \wedge \neg C) \vee (\neg A \wedge C)$



		A?	
		0	1
C?	B?	0	1
	0	1	0
C?	0	1	0
	1	0	1
		0	1
		0	1



Decision Trees 2/3

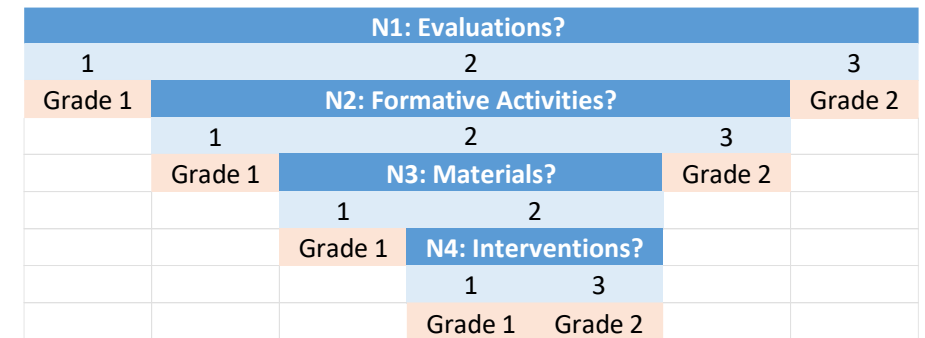
Case	Materials	Interventions	Grade
7	1	3	1
3	2	1	1
8	2	3	2

- Build from cases:
 - Choose the most relevant attribute
 - Split cases by attribute value

Case	Materials	Formative Activities	Interventions	Evaluations	Grade
1	1	2	2	1	1
5	2	2	2	1	1
11	1	2	2	1	1
13	2	2	1	1	1
15	1	1	3	1	1
3	2	2	1	2	1
7	1	2	3	2	1
9	2	1	1	2	1
6	2	3	1	2	2
8	2	2	3	2	2
16	3	3	3	2	2
2	3	2	1	3	2
4	2	2	1	3	2
10	3	2	3	3	2
12	3	1	2	3	2
14	2	2	2	3	2

Case	Materials	Formative Activities	Interventions	Grade
9	2	1	1	1
3	2	2	1	1
7	1	2	3	1
8	2	2	3	2
6	2	3	1	2
16	3	3	3	2

Case	Interventions	Grade
3	1	1
8	3	2



Decision Trees 3/3

- Choosing the most relevant attribute

- More solved cases

- Entropy $H(V) = -\sum_k P(v_k) \log_2 P(v_k)$

- Boolean variable, probability q

- $B(q) = -(q \log_2 q + (1 - q) \log_2 (1 - q))$

- Information with p positive cases, n negative:

- $B\left(\frac{p}{p+n}\right)$

- Information gain (A attribute with d values)

- $Gain(A) = B\left(\frac{p}{p+n}\right) - \sum_{k=1}^d \frac{p_k+n_k}{p+n} B\left(\frac{p_k}{p_k+n_k}\right)$

- Prune the tree

- Remove the nodes without statistic relevance

- Continuous variables

- Example: study hours

- Cutoff

- Choose the point with the highest gain

Values	Grade	Materials	Formative Activities	Interventions	Evaluations
1	1	4	2	3	5
1	2	0	1	3	0
2	1	4	6	3	3
2	2	4	5	2	3
3	1	0	0	2	0
3	2	4	2	3	5
p+n		16	16	16	16
p		8	8	8	8
Solve		8	2	0	10
Entropy		1,0000	1,0000	1,0000	1,0000
Entropy 1		0,0000	0,9183	1,0000	0,0000
		0,2500	0,1875	0,3750	0,3125
Entropy 2		1,0000	0,9940	0,9710	1,0000
		0,5000	0,6875	0,3125	0,3750
Entropy 3		0,0000	0,0000	0,9710	0,0000
		0,2500	0,1250	0,3125	0,3125
Gain		0,5000	0,1444	0,0182	0,6250

Values	Grade	Materials	Formative Activities	Interventions	Evaluations
1	1	1	1	2	0
1	2	0	0	1	0
2	1	2	2	0	3
2	2	2	1	0	3
3	1	0	0	1	0
3	2	1	2	2	0
p+n		6	6	6	6
p		3	3	3	3
Solve		2	3	0	0
Entropy		1,0000	1,0000	1,0000	1,0000
Entropy 1		0,0000	0,0000	0,9183	0,0000
		0,1667	0,1667	0,5000	0,0000
Entropy 2		1,0000	0,9183	0,0000	1,0000
		0,6667	0,5000	0,0000	1,0000
Entropy 3		0,0000	0,0000	0,9183	0,0000
		0,1667	0,3333	0,5000	0,0000
Gain		0,3333	0,5409	0,0817	0,0000

Values	Grade	Materials	Formative Activities	Interventions	Evaluations
1	1	1	0	1	0
1	2	0	0	0	0
2	1	1	2	0	2
2	2	1	1	0	1
3	1	0	0	1	0
3	2	0	0	1	0
p+n		3	3	3	3
p		1	1	1	1
Solve		1	0	1	0
Entropy		0,9183	0,9183	0,9183	0,9183
Entropy 1		0,0000	0,0000	0,0000	0,0000
		0,3333	0,0000	0,3333	0,0000
Entropy 2		1,0000	0,9183	0,0000	0,9183
		0,6667	1,0000	0,0000	1,0000
Entropy 3		0,0000	0,0000	1,0000	0,0000
		0,0000	0,0000	0,6667	0,0000
Gain		0,2516	0,0000	0,2516	0,0000

Thank you for attention

Resources:

- Microsoft Power Point / Clipchamp / DeepL
- Russell, S. J. & Norvig, P. (2010). Artificial intelligence: A modern approach (3rd ed). Prentice Hall.



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